



Matemática para o pensar

Estratégias de Cálculo Mental
Jogos e Brincadeiras

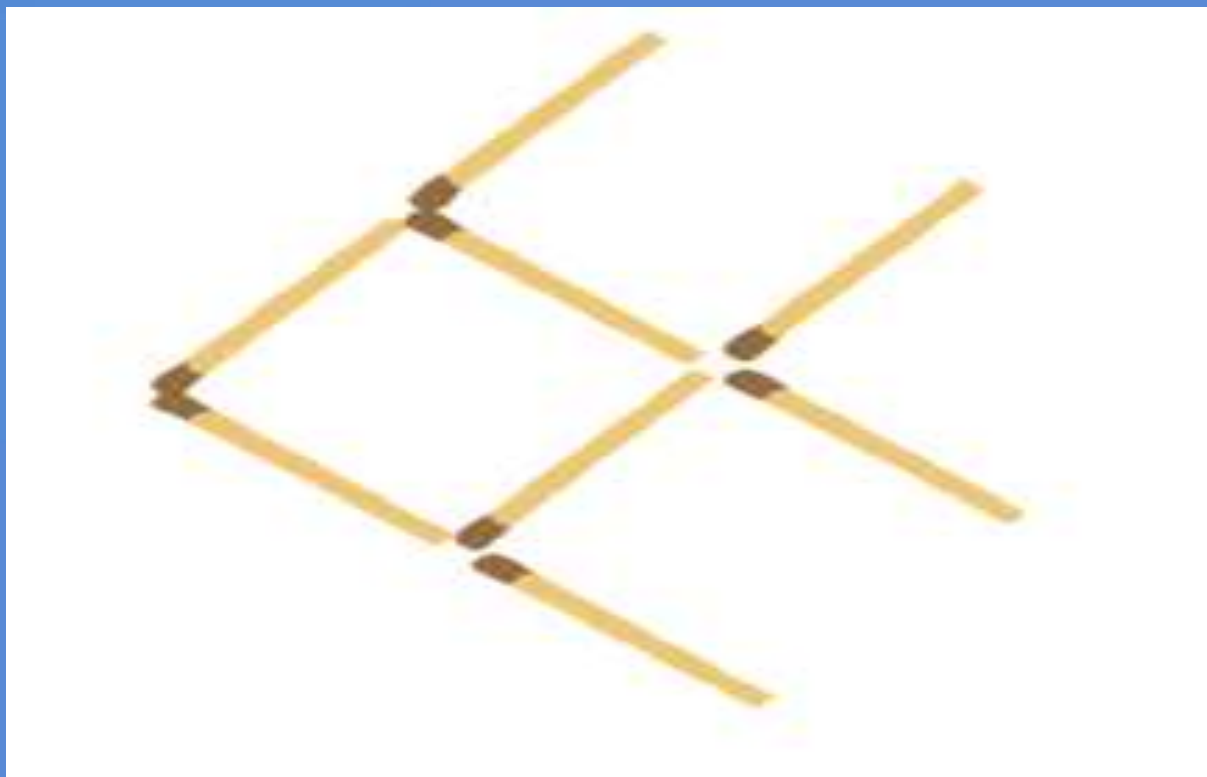


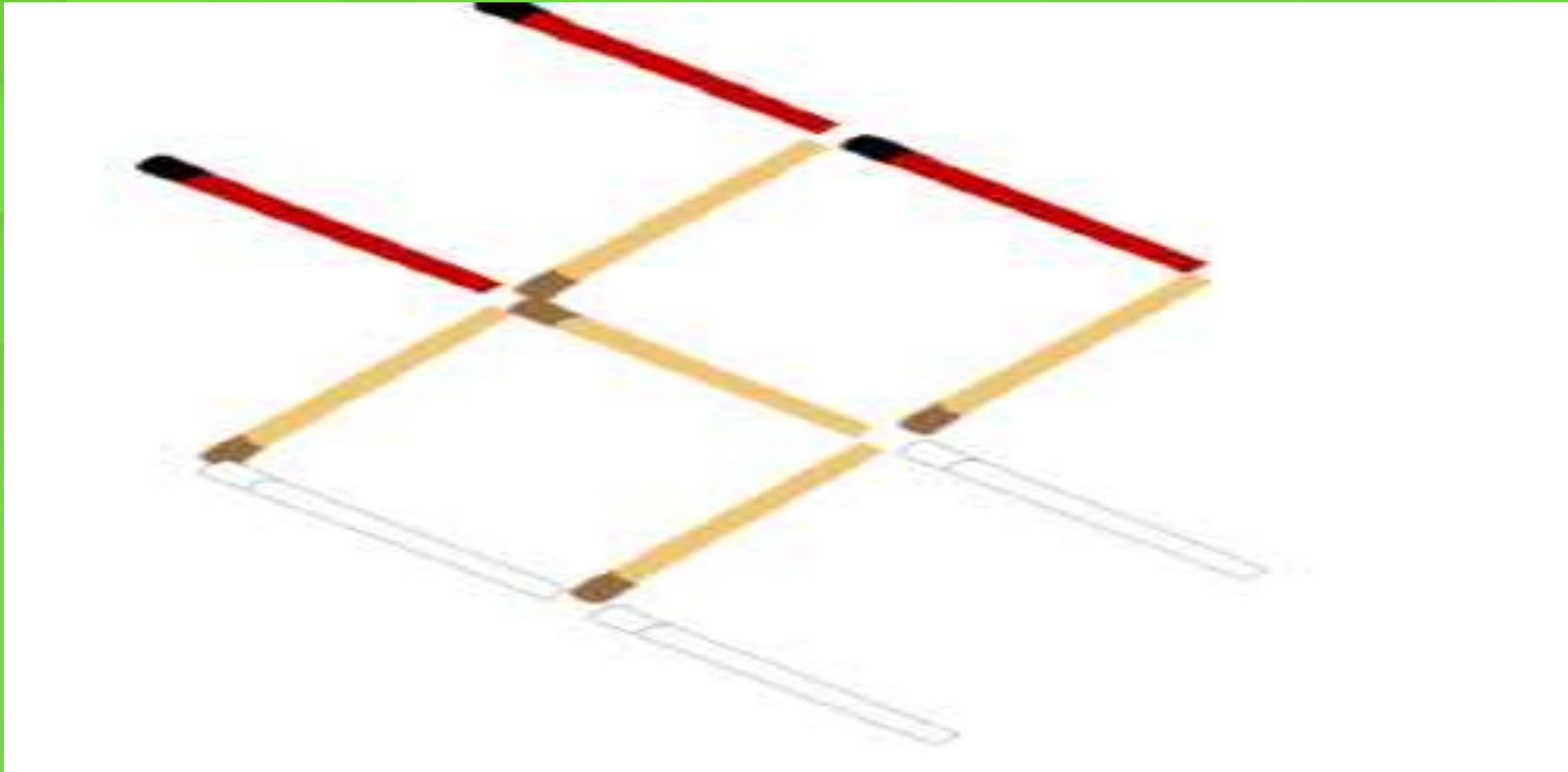
Professor Robson

Cursos | Palestras | Workshops

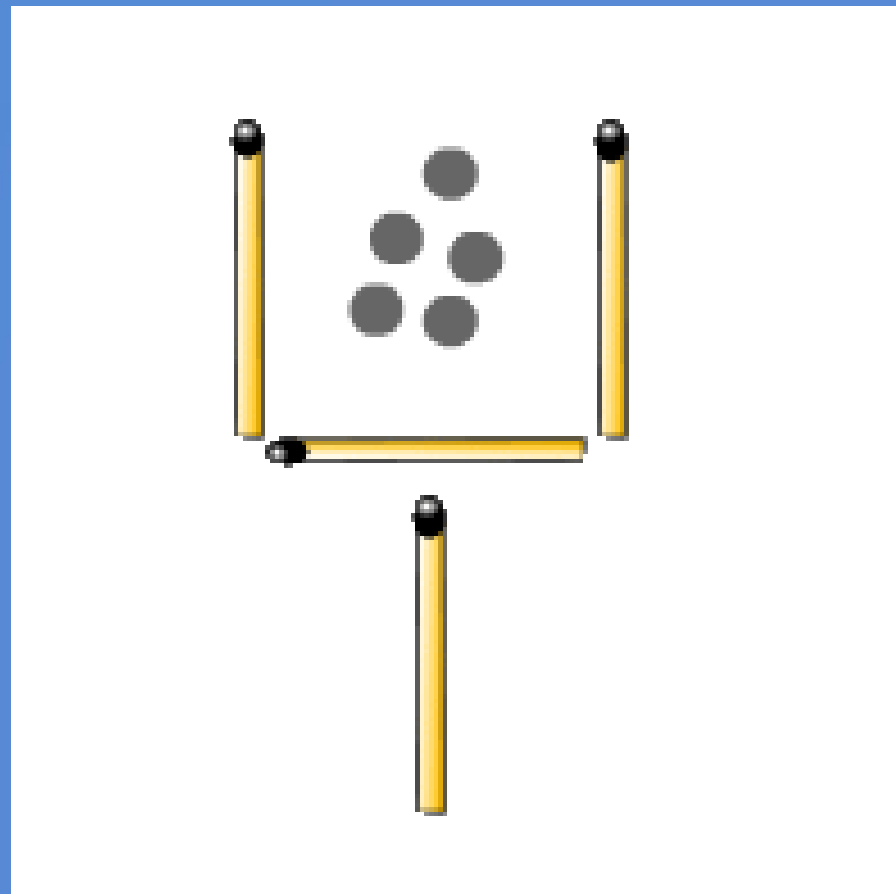
robson@professorrobsonsantos.com.br

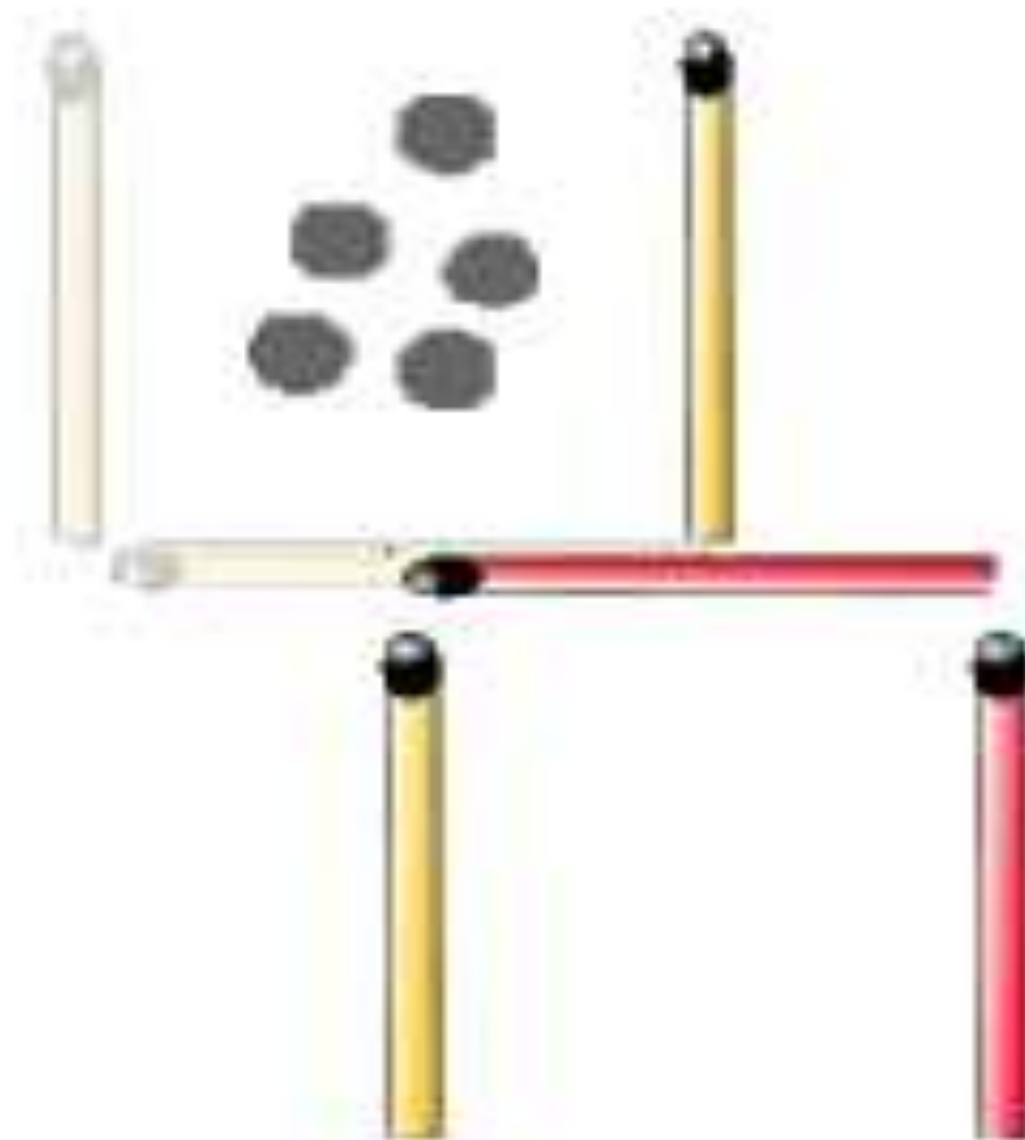
Mova 3 fósforos, de forma a que o peixinho nade no sentido contrário.



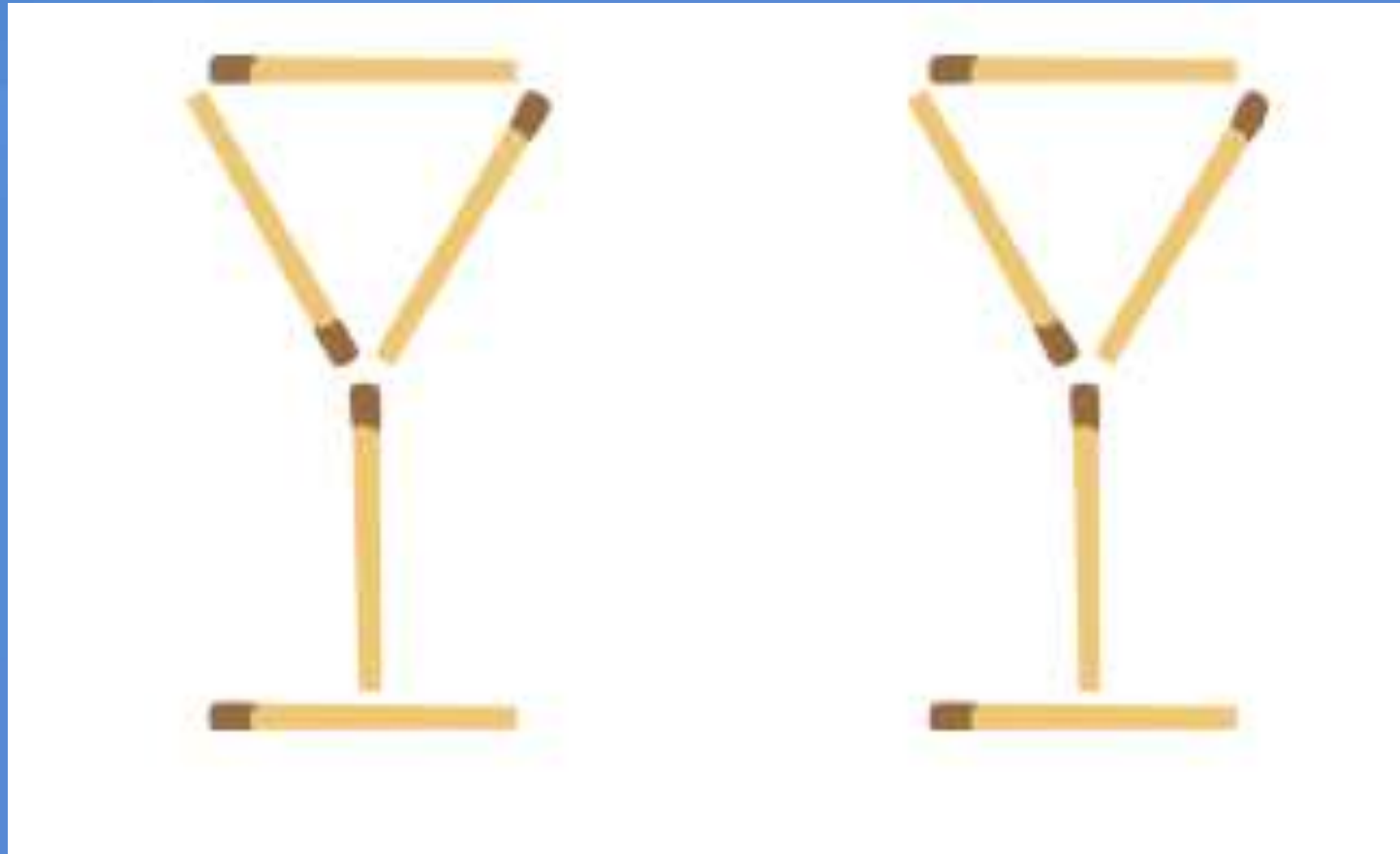


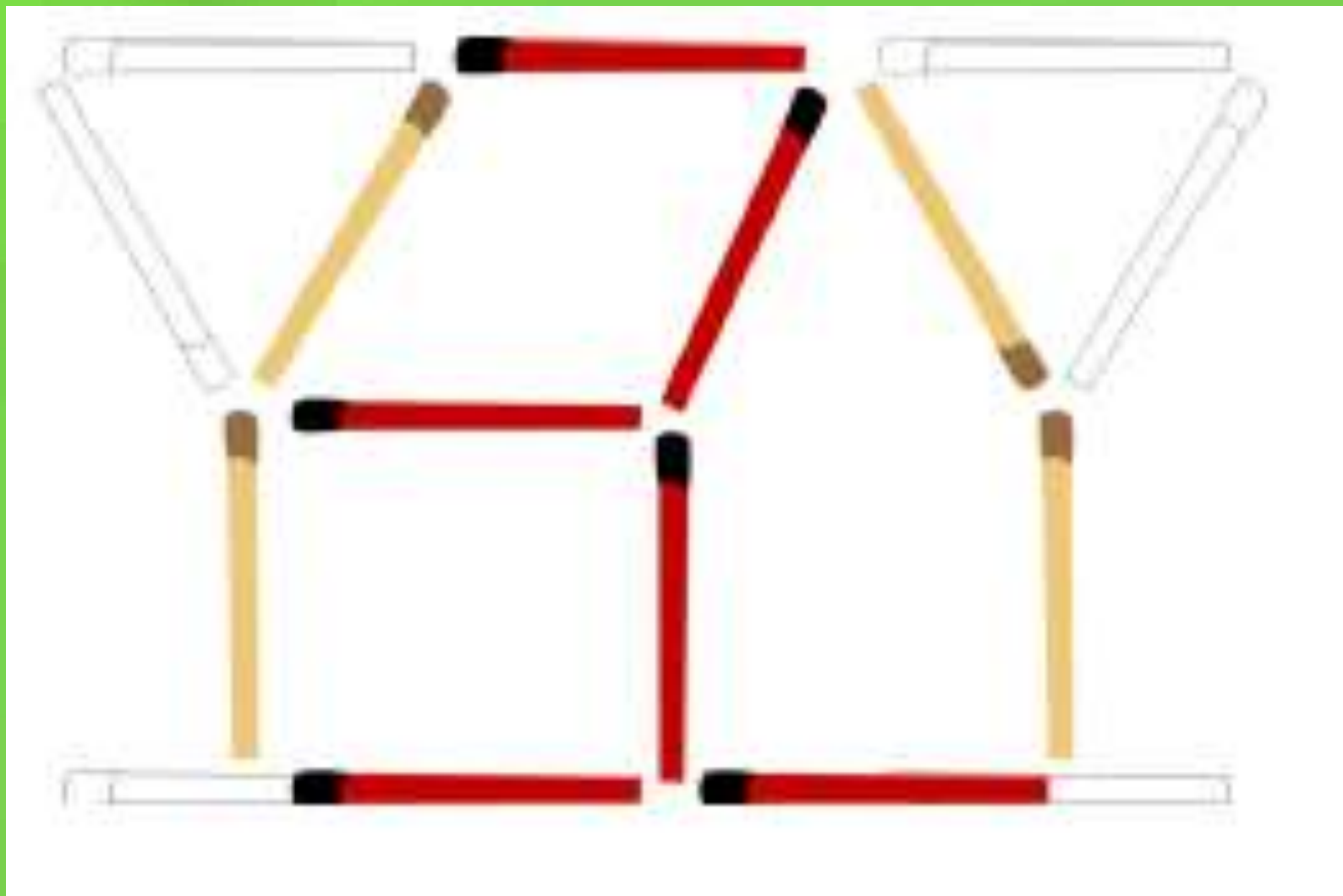
Mova 3 fósforos, de forma a conseguir tirar o lixo da pá.



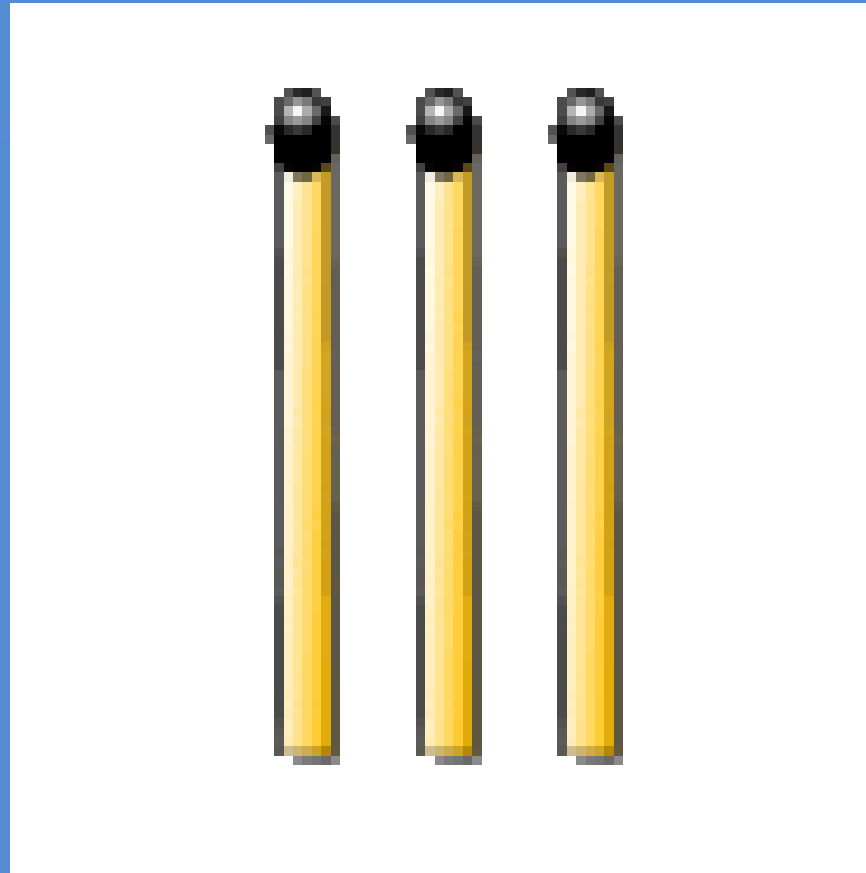


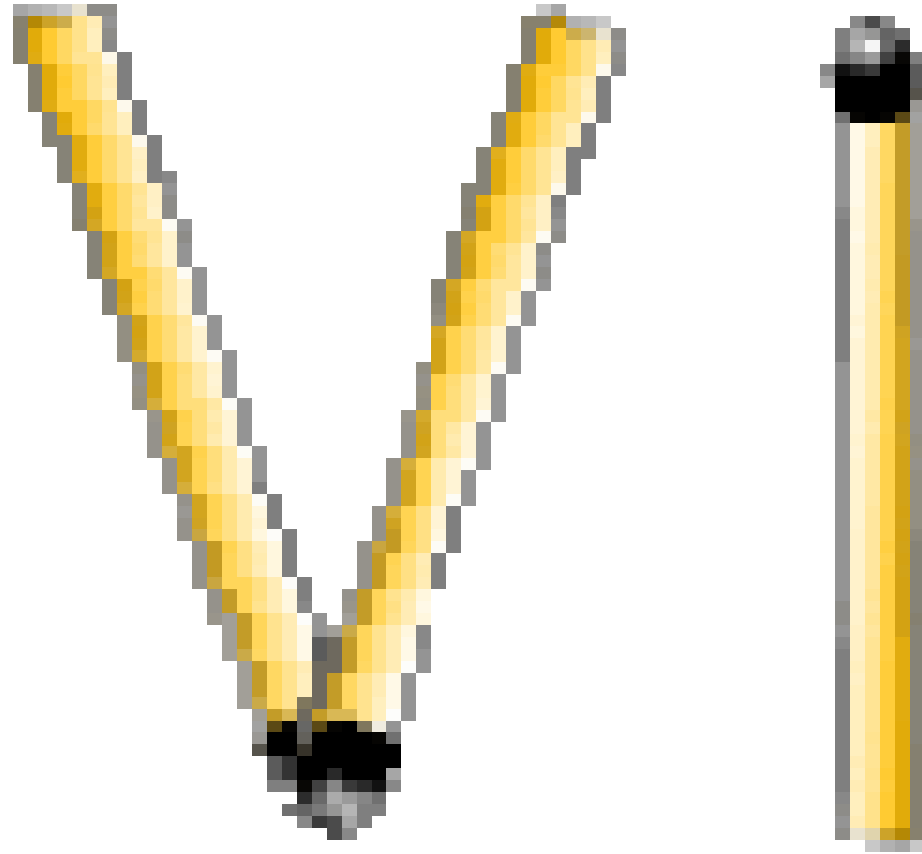
Mova 6 fósforos nestes copos, de forma a compor uma casinha.



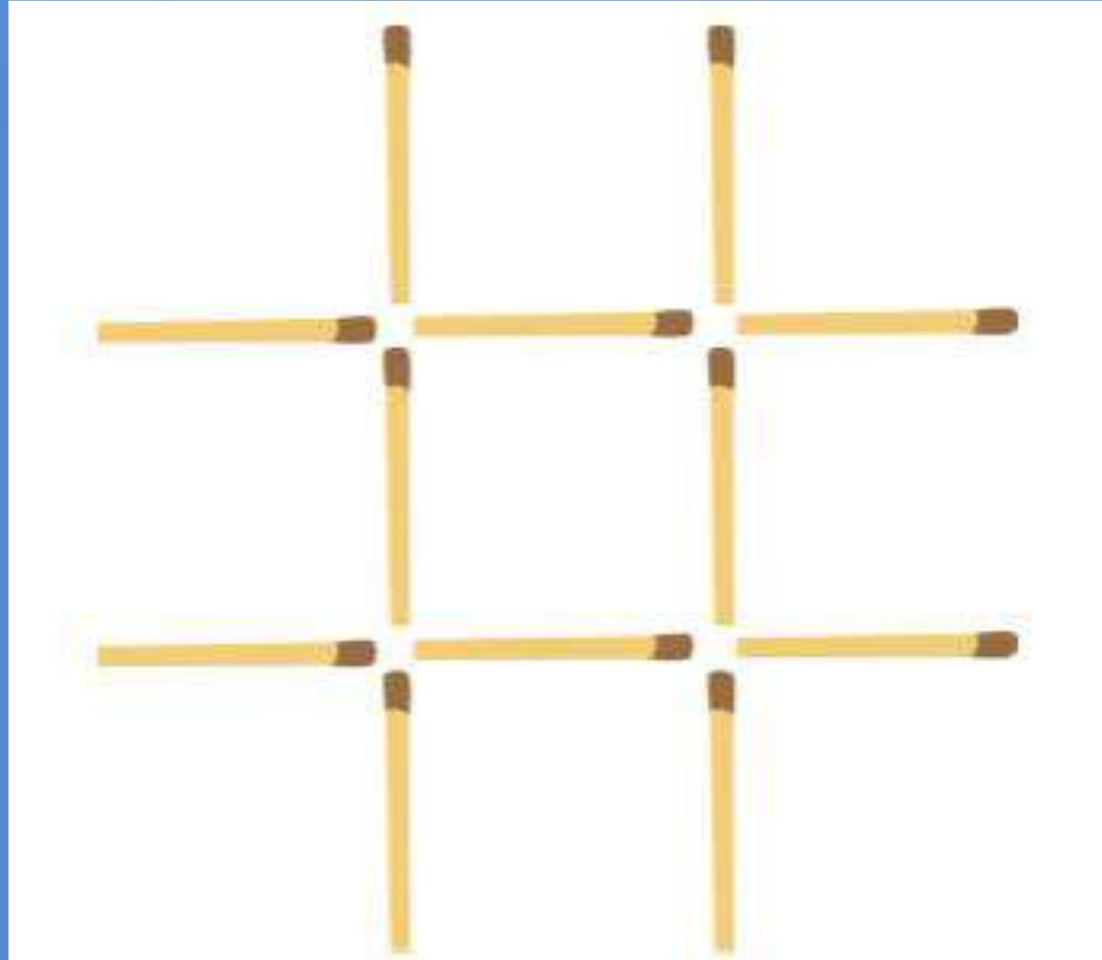


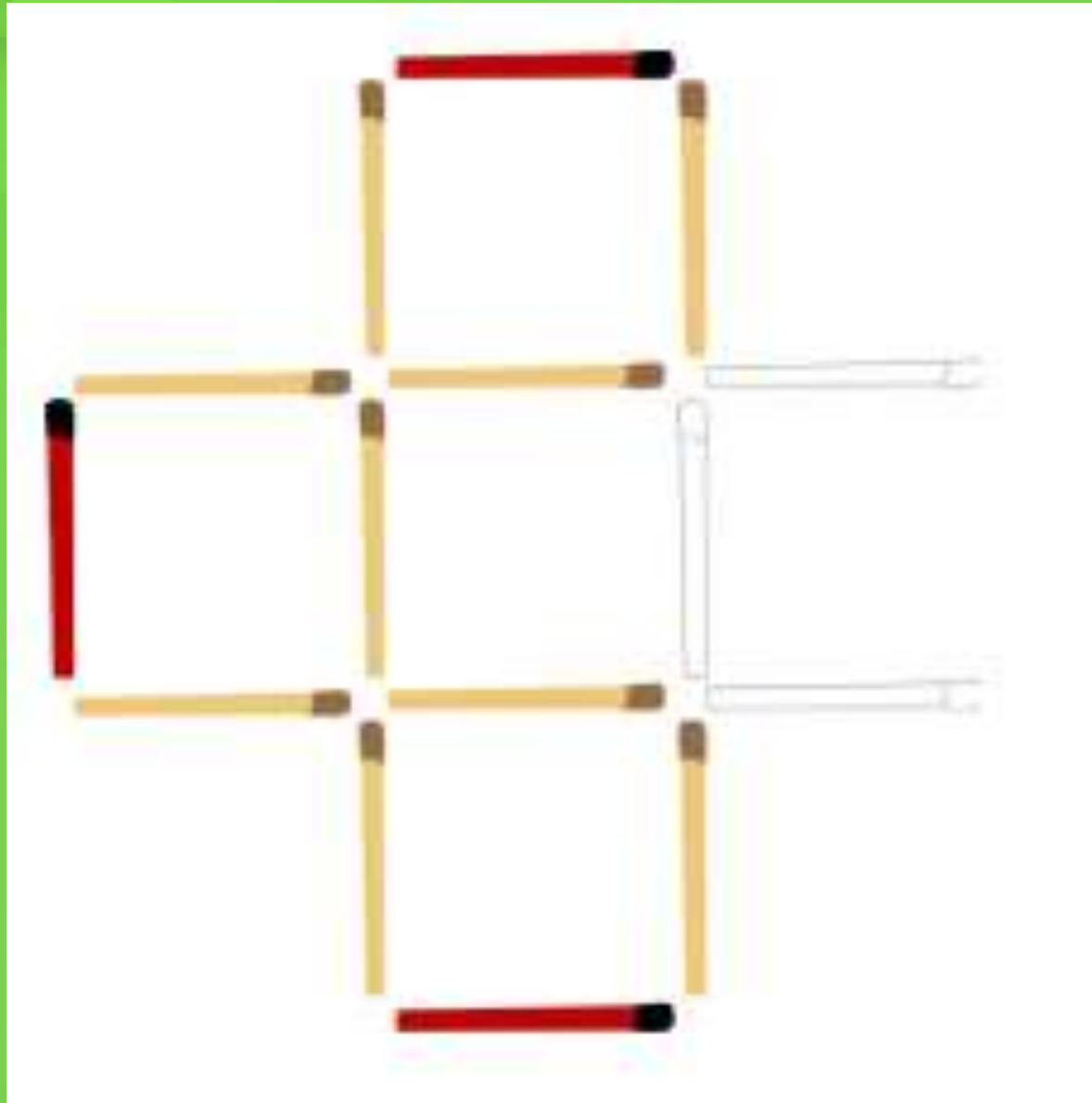
Represente o número 6, utilizando apenas 3 fósforos.



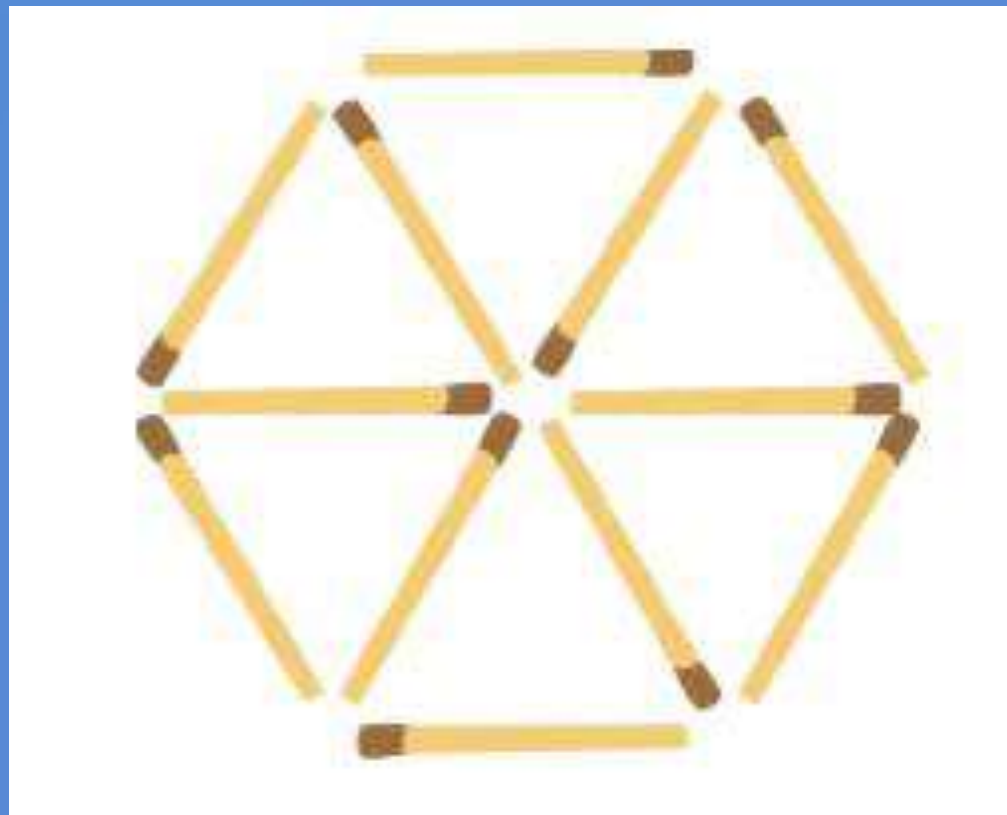


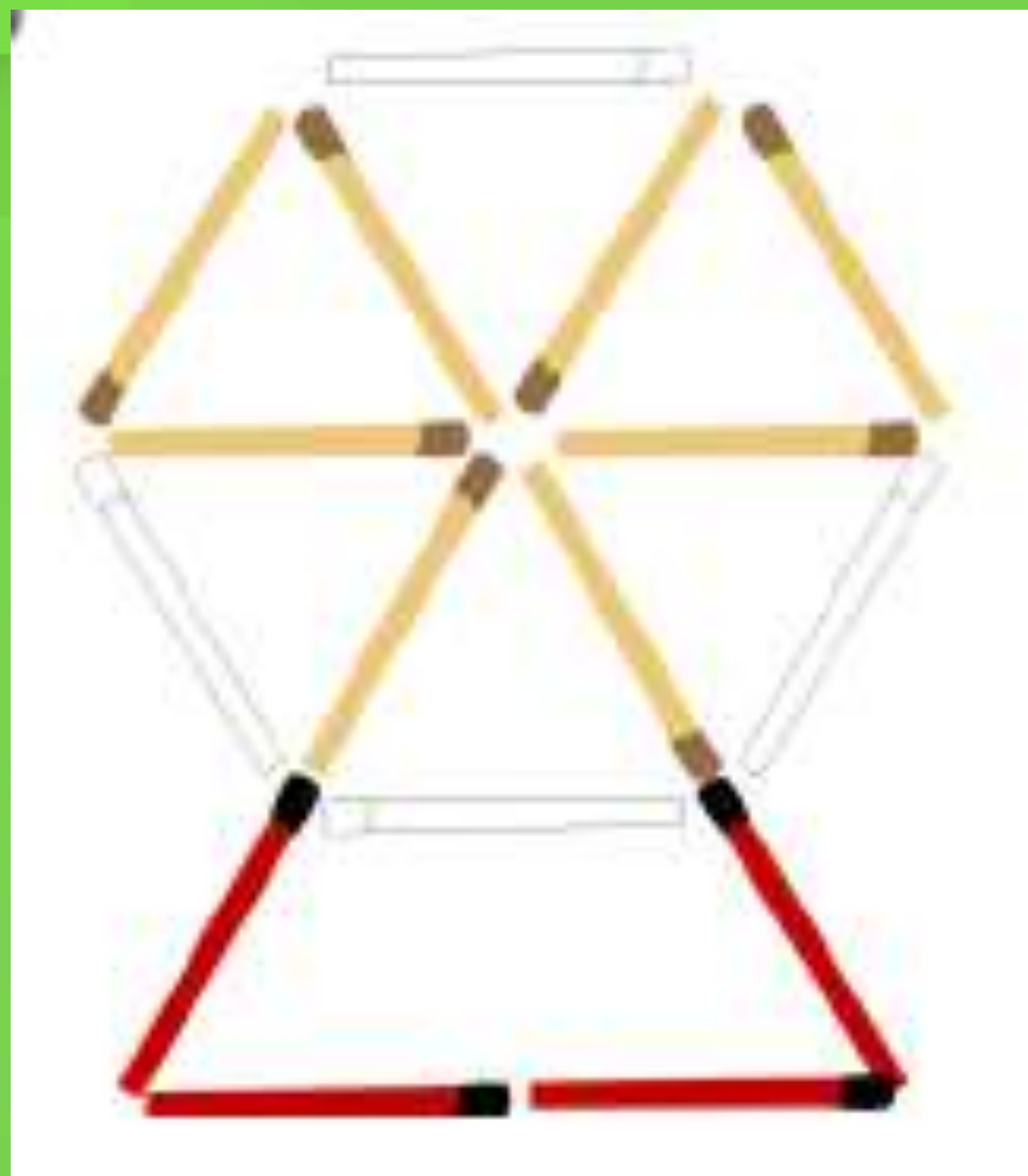
Mova 3 fósforos e forme 3 quadrados.





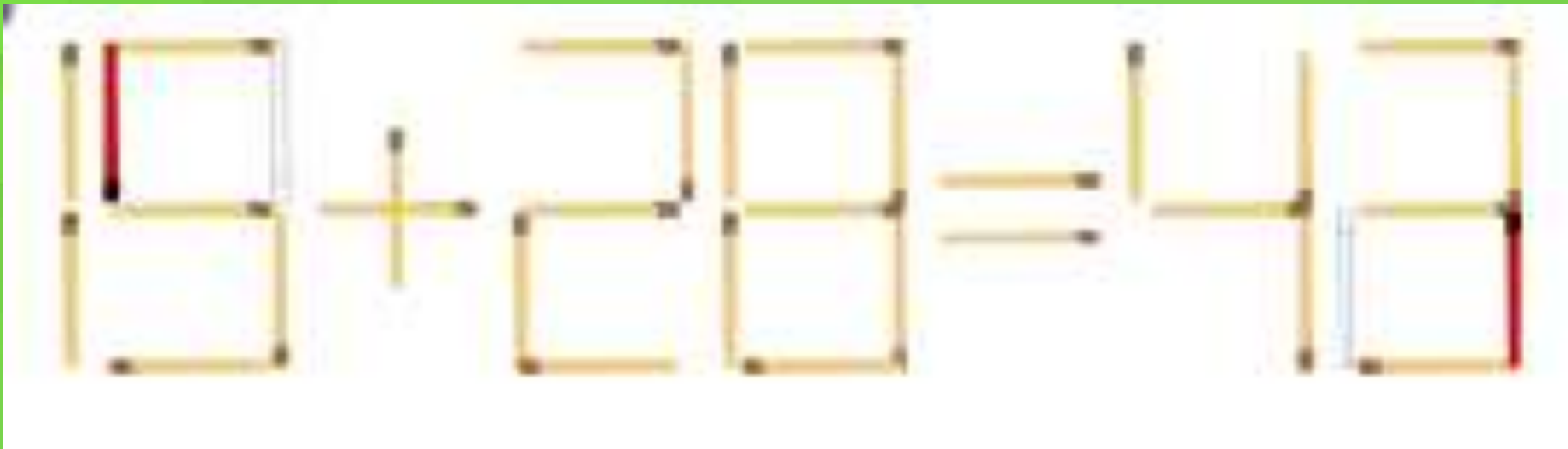
Mova 4 fósforos e forme 3 triângulos.



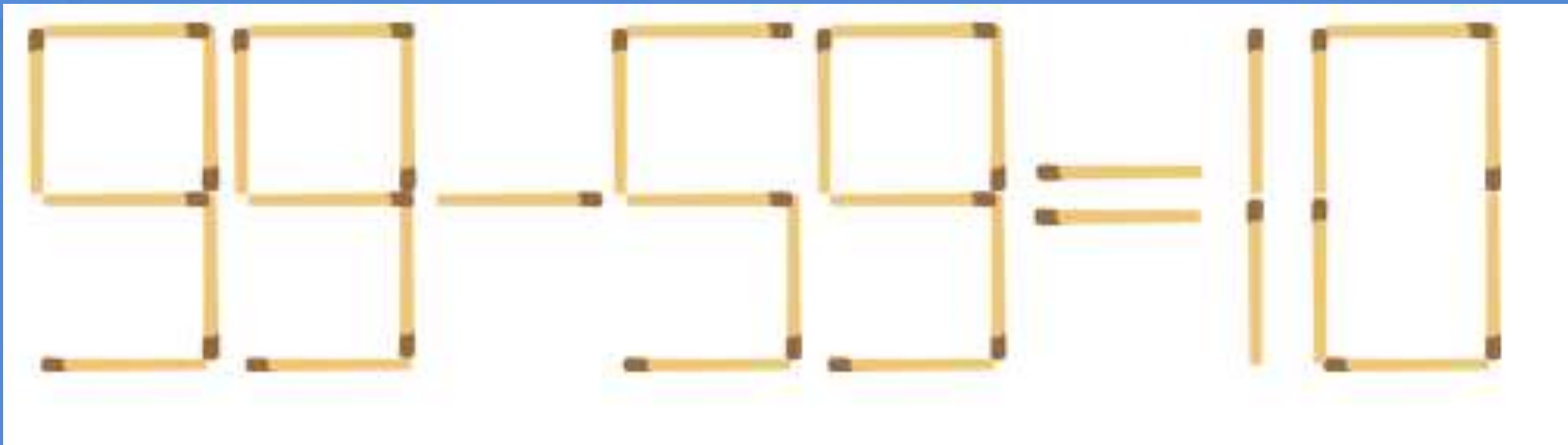


Mova 2 fósforos, de forma a tornar a igualdade verdadeira.





Mova 1 fósforo, de forma a tornar a igualdade verdadeira.





- ✓ O Carlitos e o Zezito têm retângulos na roupa;
- ✓ O Nelito e o Tonito têm círculos na roupa;
- ✓ O Zezito e o Nelito têm quadrados na roupa.
- ✓ Qual é o nome de cada palhaço?



A

B

C

D

Um aprendiz de Cupido conseguiu acertar com as seis flechas no alvo e obteve um total de vinte e cinco (25) pontos.

Como conseguiu esta pontuação?



R: Uma seta no 10 e 5 setas no 3

Três dos números seguintes permitem uma soma correta:

54;

27;

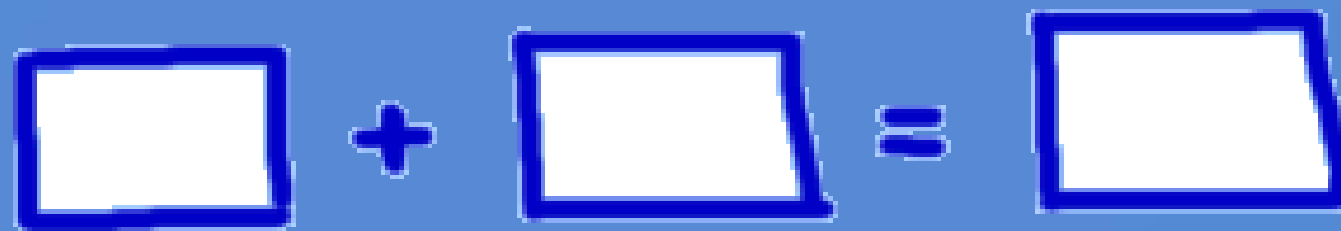
15;

33;

52;

19.

Quais são?


$$\boxed{} + \boxed{} = \boxed{}$$

R: 15 + 19 = 33

Professor Robson

Cursos | Palestras | Workshops

robson@professorrobsonsantos.com.br

www.professorrobsonsantos.com.br